

AI-GO

No-code Vision AI platform for manufacturing

- A wide range of pre-trained models
- High performance even with just a few examples
- Just a few minutes to go into production
- Usable even without specific skills

AI-go ADDRESSES COMPLEX INDUSTRIAL PROBLEMS

[REQUEST A DEMO!](#)

CLASSIFICATION

APPLICATIONS

Sorting defective or anomalous parts, verifying the presence of components and correct assembly, object detection.

TASK

Predicting the class of an image with confidence score.

AI-go supports two types of models:

- whole image classification: binary (good / scrap) and multi-class (defect type 1 / 2 / n)
- patch-based classification (dividing the image into smaller parts).

ANOMALY DETECTION

APPLICATIONS

Identification and localization of defects or anomalies.

TASK

Precise detection of a defect and generation of a heatmap that allows the machine operator to visualize the “anomalous” area identified by the algorithm, making the neural network’s judgment “explainable”.

AI-go learns to detect defects solely based on images of good parts (unsupervised learning), without the need for examples of scrap parts.

SEGMENTATION

APPLICATIONS

Sorting and differentiation of defects or components and products, analysis of geometries, defect measurement.

TASK

Accurate localization of a defect and generation of a pixel-level mask defining its area, accessible to the line operator for further investigation and validation of the model’s output.

AI-go supports multi-class segmentation models that allow the differentiation of defects based on categories predefined by the operator.

OCR - optical character recognition

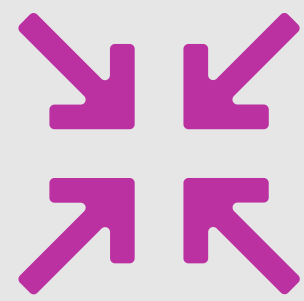
APPLICATIONS

Reading labels and codes, especially when a highly accurate performance is required.

TASK

Recognition of printed characters even on irregular surfaces (such as vials, bottles, jars, bags, blisters, and tubes), with non-uniform print quality or embossed and dotted industrial characters.

BENEFITS



PRE-TRAINED MODELS

Automatically select the most effective pre-trained model to solve your problem and specialise it through a few examples.



FAST DEPLOY

Using unsupervised models – which learn from examples of good parts and do not require scrap parts – drastically reduces the time to deploy the vision AI solution from weeks to minutes!



GREAT PERFORMANCE

Maintaining performance over time while ensuring an adequate level of model “explainability”.



USER FRIENDLY

No specific skills are required and it can be used by people without previous knowledge of computer vision, programming or vision AI techniques.



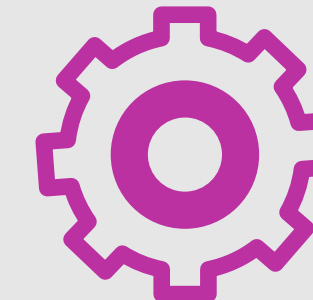
QUICK AND EASY INTEGRATION

Easily integrated with existing vision systems. Are you a vision system integrator? Join the Machine Vision GeeX Program!



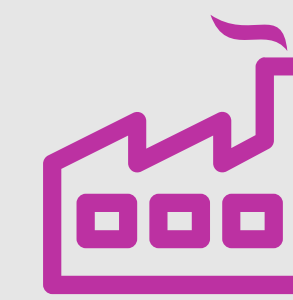
VALIDATION AND MONITORING

Manage the validation of new models before deploying them into production, monitor them remotely to ensure they are working properly, and schedule automatic re-training to improve their performance over time.



SMALL-SIZED MODELS

Models are automatically optimised to operate even on devices with reduced computational power (IoT, edge computing).

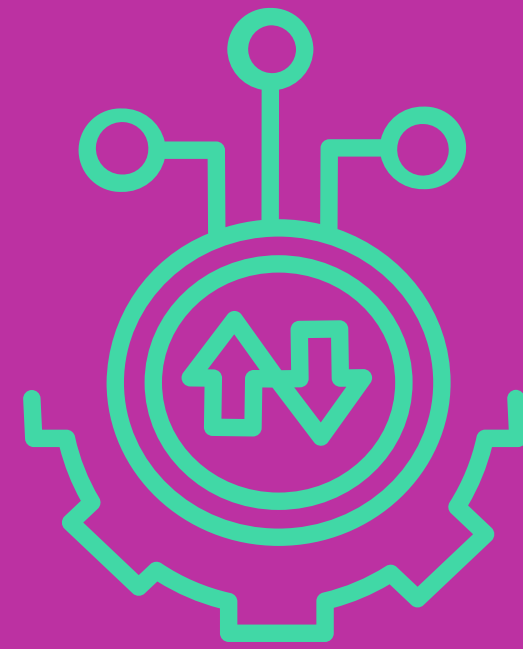


STRONG AND STABLE FOR INDUSTRIAL USE

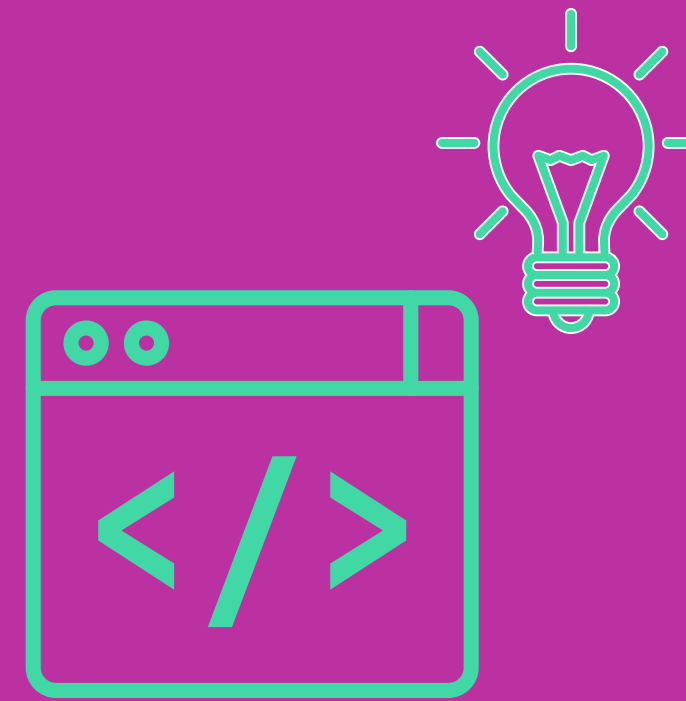
Designed to operate in industrial scenarios, considering aspects usually ignored by generalist solutions such as cycle time, inference speed and reliability.

5 STEPS to integrate AI-go into your vision application

JOIN THE PROGRAM!

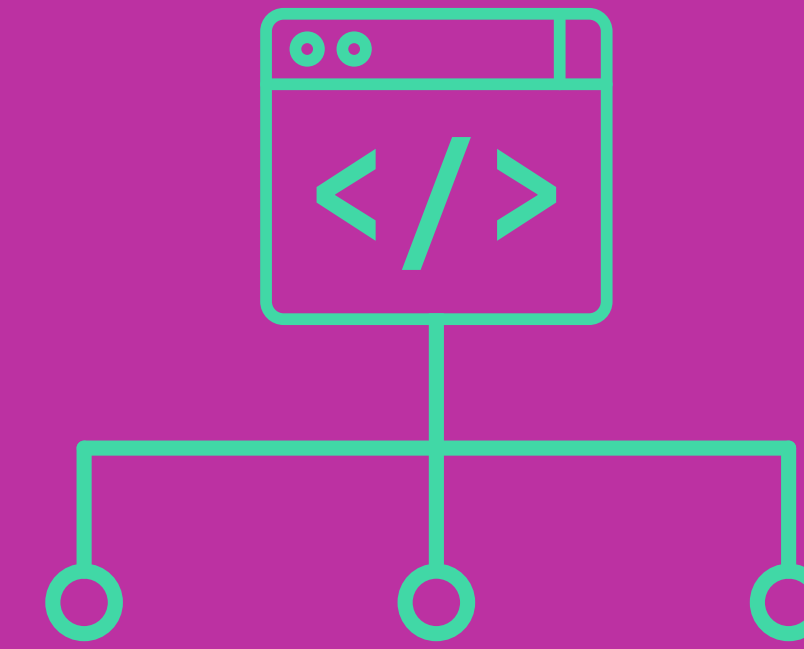


**Easy
integration**



**Intuitive
functions**

```
aigo_attach_runtime  
aigo_load_model_request  
aigo_image_from_memory  
aigo_predict  
aigo_get_outcome
```



**Same structure
for all models**
(classification, anomaly
detection or segmentation)

5 STEPS to integrate AI-go into your vision application

Intuitive functions  

```
// Setup connection AI-go properties
aigo::AigoRuntimeConfiguration runtime_config;
runtime_config.master_url = "169.254.188.190"; //or "localhost";
runtime_config.port = 6379;

// Connect to AI-go runtime!
auto attach_runtime_result = aigo_attach_runtime(context, &runtime_config);
```

1_SETUP CONNECTION

```
// Upload your AI-go model from a given list
aigo_load_model_request(context, "Anomaly_Model_Test_1", runtime_id);
```

2_UPLOAD MODEL

```
// Upload your image!
cv::Mat img = cv::imread("my_image.bmp");
aigo::AigoImage image = aigo_image_from_memory(img.data() 3 * img.rows() * img.cols());
```

3_UPLOAD IMAGE

```
// Build input
aigo::AigoInputData input;
input.image = img;
input.model = "Anomaly_Model_Test_1";

//Performe an inference!
auto id_result = aigo_predict(context, input.get(), 1, runtime_id);
```

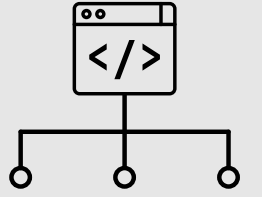
4_INFERENCE

```
//Get outcome
auto output_result = aigo_get_outcome(context, id_result.execution_id, 5000, runtime_id);

//////////
// Serialize output image
auto segmap = output_result.output_datas[0].segmentation;
```

5_GET OUTCOME

Same structure for all models
(classification, anomaly detection or segmentation)

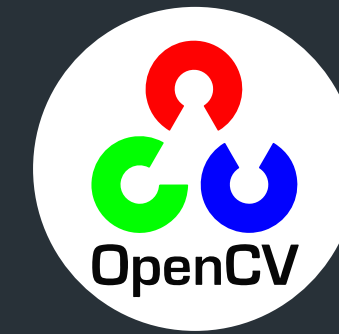
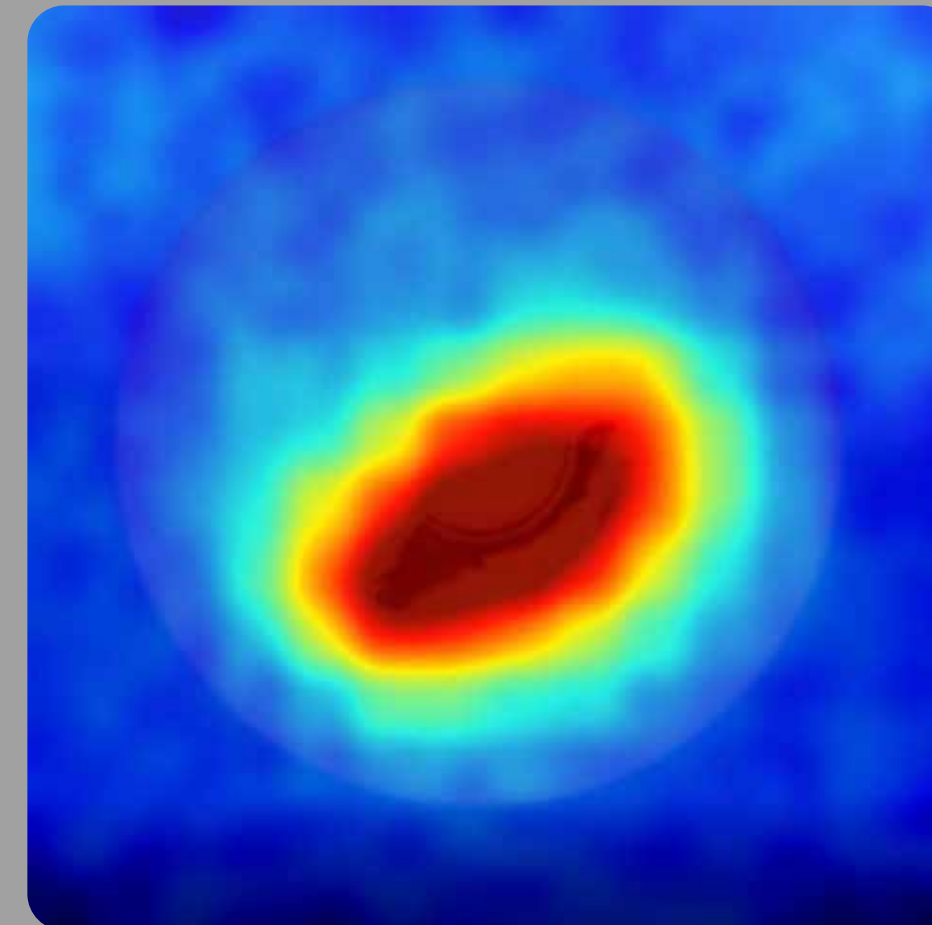


```
// ANOMALY
heatmap = aigo_get_heatmap(segmap);

// Decode the heatmap
cv::Mat imgHeatmapGray = cv::Mat(_segmap->height, _segmap->width, CV_64FC1, heatmap.pointer);

// Convert to 1 channel image
imgHeatmapGray.convertTo(imgHeatmapGray, CV_8UC1, 255.0, 0.0);

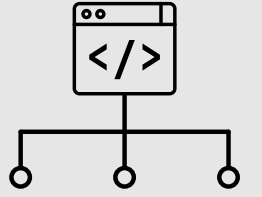
// Blend with original image
cv::applyColorMap(imgHeatmapGray, imgResult, cv::COLORMAP_JET);
double alpha = 0.85;
cv::addWeighted(imgResult, alpha, imgOriginal, (1.0 - alpha), 0.0, imgResult);
```

**INPUT****OUTPUT**

ANOMALY DETECTION

- 1
Get the result
with OpenCV
(or similar library)
- 2
Blend the result map with the
original image, producing a
heatmap

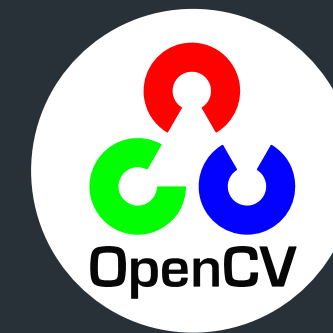
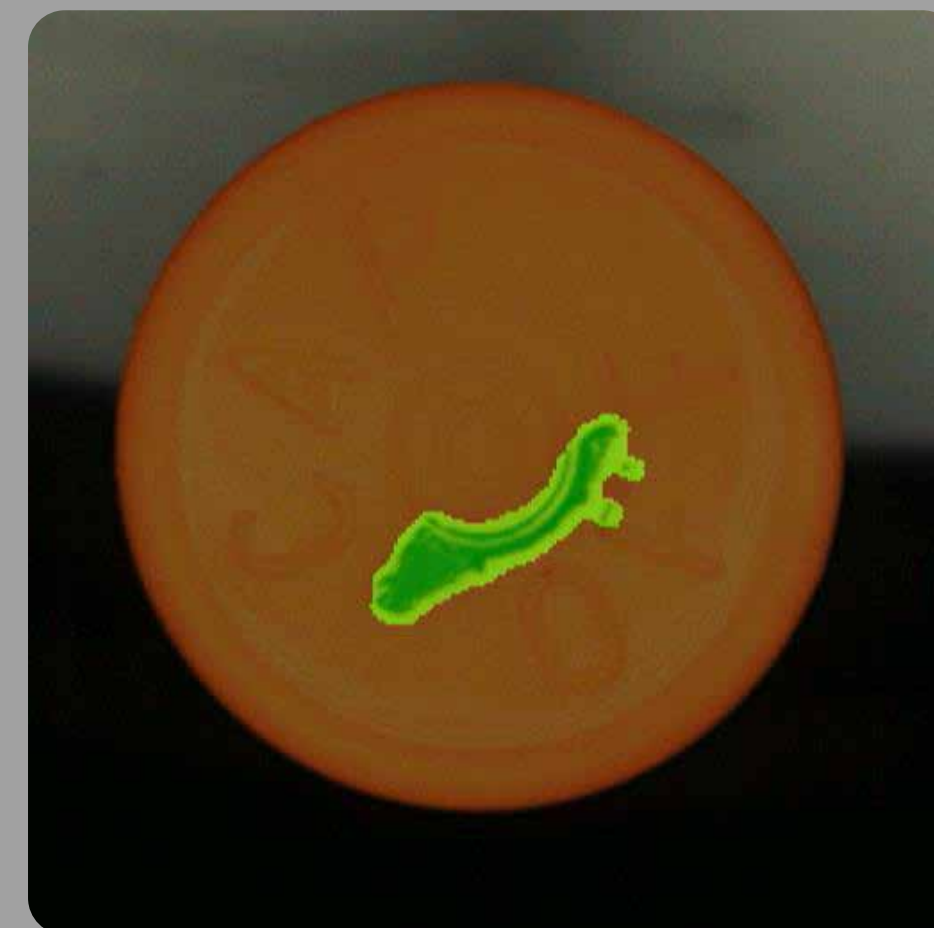
Same structure for all models
(classification, anomaly detection or segmentation)



```
// SEGMENTATION
// Decode the binarymap
auto binarymap = aigo_get_binarymap(segmap);
imgBinMap = cv::Mat(segmap->height, segmap->width, CV_8UC1, binarymap.pointer);

// Make binarymap RGB and blend with original _image
std::vector<cv::Mat> channels(3);
channels[0] = cv::Mat::zeros(imgBinMap.rows, imgBinMap.cols, CV_8UC1);
channels[1] = imgBinMap;
channels[2] = cv::Mat::zeros(imgBinMap.rows, imgBinMap.cols, CV_8UC1);
cv::merge(channels, imgResult);

double alpha = 0.5;
cv::addWeighted(imgResult, alpha, imgOriginal, (1.0 - alpha), 0.0, imgResult);
```

**INPUT****OUTPUT**

SEGMENTATION

- 1
Get the result
with OpenCV
(or similar library)
- 2
Overlay the map on the
original image, **highlighting**
the segmented area

ORÒBIX

Machine Vision
GeeX Program

CONTACT US!

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